

Project Management for Website development process - 2 stages

**Stage 1: Initiate Project Process**

1. Determine a website or redesign is needed
2. Gather major players to create a development team
3. Discuss broad goals for the site
4. Define a budget
5. Assign a Project Manager
6. Distribute Design Document Questionnaire to appropriate parties
  - a. Basic Questionnaire to start the project plan process
  - b. Gathers basic information about the project

**Stage 2: Site Development process**

1. **Site definition & planning-** Design document
  1. **Build a design document** (based on the questionnaire)
    - States major site goals
      - Clearly state the purpose of the website
        - Why do you need the website?
        - What do you want to accomplish with the site?
      - Clearly define the target audience
        - Age
        - Occupation
        - Sex
        - Education
        - Race
        - Computer literacy
        - Technologies they can understand
    - Major team members & their responsibilities
    - Content creators & technology needs
    - Defines production issues including budgets, schedules & delivery dates
    - Determine approximate number of site pages
    - Define & document functionality issues such as target browsers, css, etc.
    - Define site maintenance team, have them involved from the beginning
    - Risk Management
      - Identify & assess risks
    - Define maintenance team responsibilities
      - Keep content fresh
      - Make revisions
      - Add pages
      - Track server logs
      - Regularly backup the site
      - Document & store backups to create a “paper trail & site history
      - Reporting hierarchy for long term maintenance of the site
      - Long-term storage for backups
    - Assign a site editor responsible for the content of each page on the site
      - Duties vary based on the project criteria
      - Makes sure content complies with company standards & branding rules
      - Keeps tabs on copyright issues
  2. **Project Plan**
    - Document the project - documents to be included:
      1. Design document questionnaire
      2. Design document
        - Design style guide
      3. Mind-mapping
      4. Wireframes
      5. Storyboarding

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6. Flowcharts
7. Project Requirements
8. Resources
9. Costs
10. Deliverables
11. Timeline
12. Risks
13. Testing
  - Usability testing
- Define the scope of the project
  - Set up a methodology for dealing with scope creep
    - What is the process for submitting additional info for the project
      - Written submittal process
    - Who is responsible for making the final decision about any new items
      - Where is documentation submitted for review?
    - Who needs to be contacted & what documents must be modified if an item is added or subtracted moving forward?
- Determine project mgmt team members
- Define project phases
- Determine roles/responsibilities
- Define resource allocation
  - Graphic needs
  - Text needs
  - Programming needs
  - Additional content needs
    - Flash, video, etc.
- Set up a timeline for project
  - Gantt chart
- Define deliverables
- Identify & assess risks
- Project documentation – who is responsible?
  - Design document questionnaire
  - Design document becomes a part of the project documentation
- Very useful for future redesigns

### 3. Project Communications

- Communication methods must be defined in the project plan
  - Acrobat.com
  - Acrobat review process
  - Connect meetings
  - Buzzword on Acrobat.com
  - Email

### 2. Information architecture-defines site & navigational layout

- a. Project Requirements
  - i. Detail & inventory content
- b. Detail organization of the site
- c. Determine page layout using post-its
  - i. Based on design document & questionnaire info
  - ii. Rough out navigational issues
  - iii. Finalize page count

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- iv. Determine templates needed & for which pages
  - v. Be sure to include site maintenance team throughout this stage
  - vi. Define directory structure & page naming techniques for consistency
3. **Site design**-defines look & feel of site
- a. Confirm content responsibilities & due dates
    - i. Graphics & photos
    - ii. Text
    - iii. Meta tag information
    - iv. Programming need
    - v. HTML creation
    - vi. MultiMedia & Pdf creation
    - vii. Search engine for site
    - viii. secure a domain name & web host
  - b. Define & document site colors & fonts in design document
  - c. Define if using css & to what extent
  - d. Determine layout grids for homepage & other levels
  - e. Define navigation for site
  - f. Go over templates & content issues with site maintenance team
  - g. Add JavaScript functionality
  - h. Drop in META tag info
  - i. Develop templates for pages
  - j. Check template pages for HTML & Accessibility compliance
4. **Site construction**-create actual pages
- a. Drop in content
  - b. Add programming aspects
  - c. Finalize database connections
  - d. Double check pages for HTML & Accessibility compliance
  - e. Edit pages for spelling & content
  - f. Testing stage-either offline, application server or testing site
    - Links
    - Navigation
    - Database & JavaScript functionality
    - Forms
    - Customer support sections of the site
    - Search engine features
  - g. Upload to a web server for beta testing by development team & others
  - h. Can release url to the testing site to employees for additional feedback at this point
  - i. Run usability tests by users not on the development team
  - j. Refine & correct issues raised in beta & usability tests
  - k. Upload to the live site
  - l. Backup entire site before launch
  - m. Get project signoff on deliverables
5. **Site marketing** – getting the word out
- a. Add website url to **all** company information, letterhead, brochures & biz cards
  - b. Distribute press release about new site launch
  - c. Inform employees of new site
  - d. Submit domain of site to search engines
6. **Tracking, evaluation, & maintenance** – keeping the site fresh & functional
- a. Meet with maintenance team
  - b. Define tracking & site evaluation goals
  - c. Re-confirm duties as defined in design document portion above

Notes: Ways to avoid scope creep & keep a tight rein on the project

- Specify the maximum number of pages up front
- Anyone wishing to add pages must justify it
- find other pages to delete or re-budget for the additional pages